

Notes:

This is just a beta build.

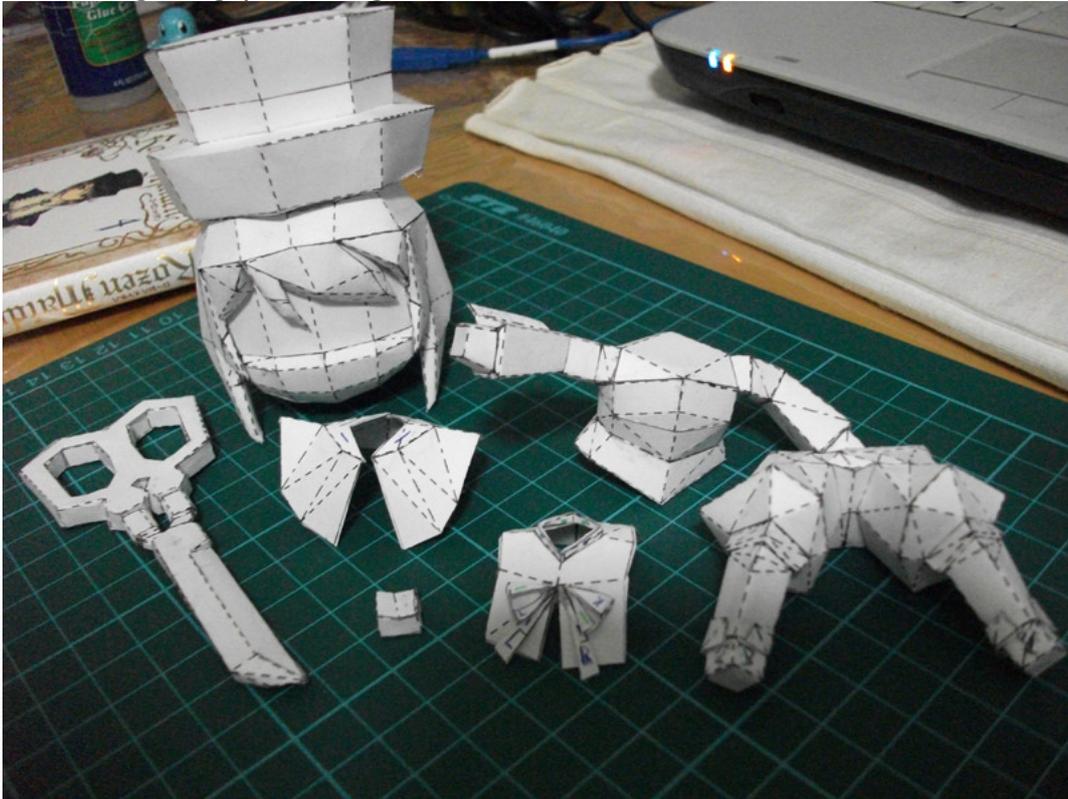
I'm going ALL the way back and edit the model again because even though it's buildable, some of the parts that once intersected (and have been edited so now they don't) are very, very crude and messy with a lot of stray unneeded faces.

Do not expect an update soon though, homework has caught up.

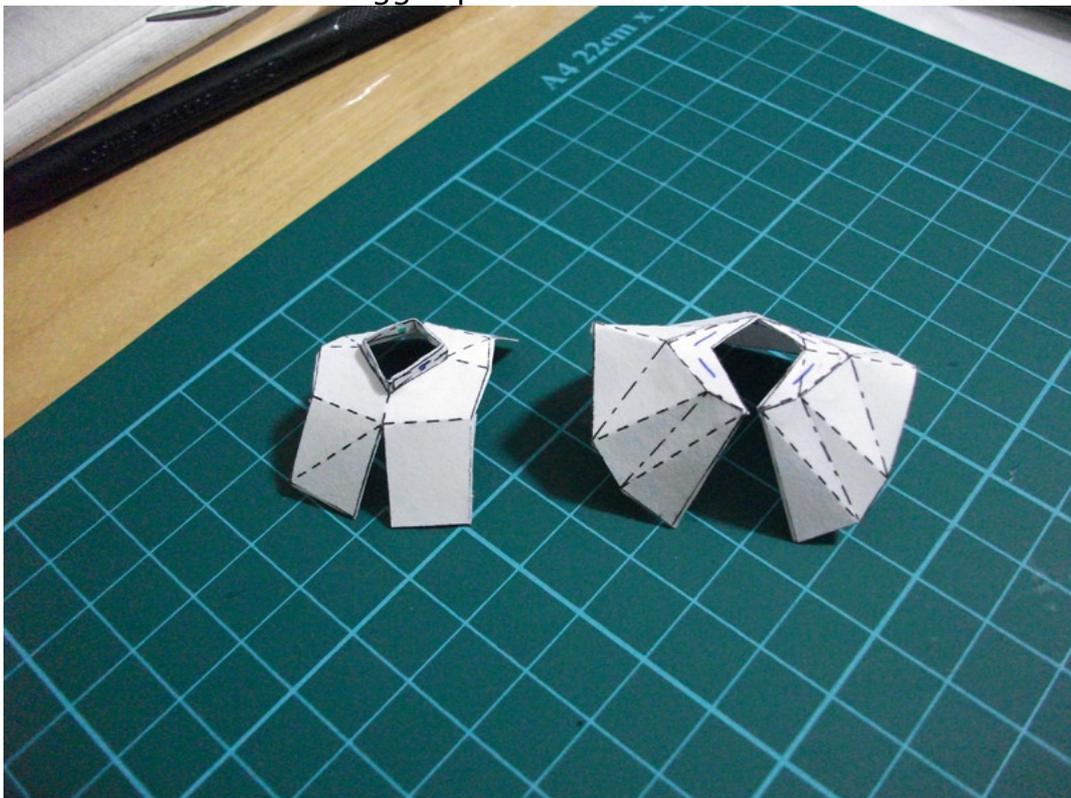


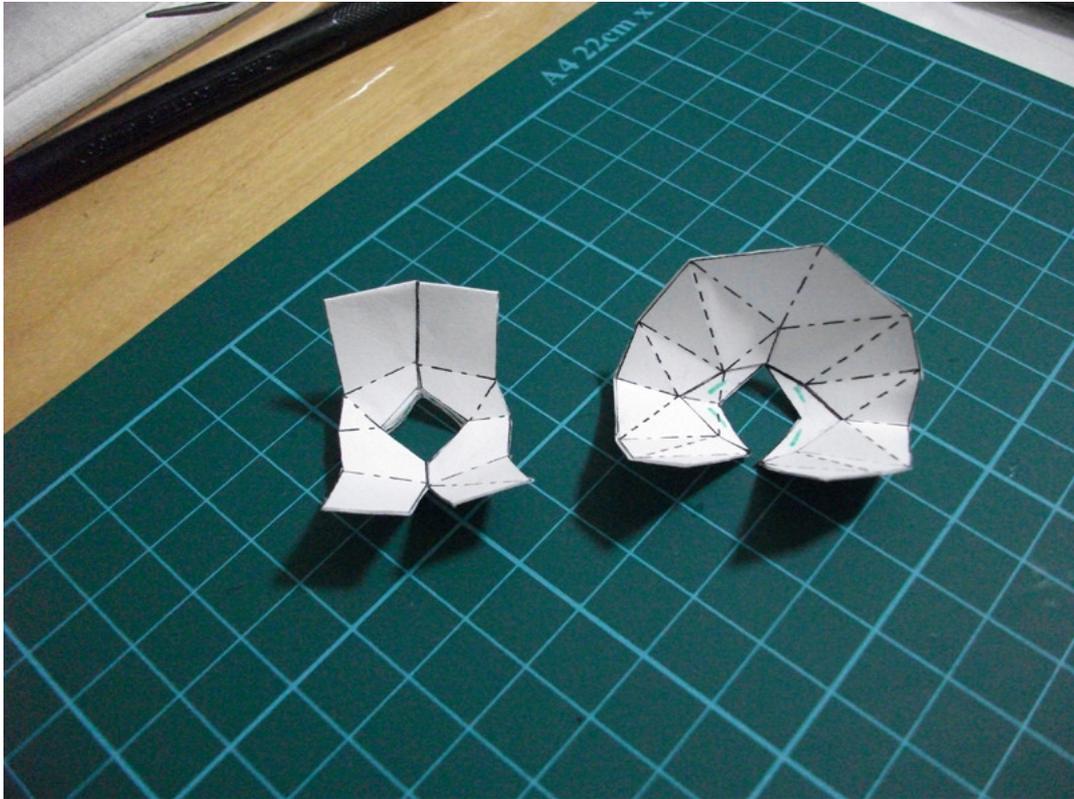
Tips:

- Build the model in separate parts before gluing them all together. For most parts, I built the pieces furthest from the caps, then closing each part with the caps (e.g. top part of head, bottom of upper body, etc) Super glue recommended for gluing parts together.



- For the bibs, glue the front and back of the smaller pieces together first. Then glue the glue tabs in between the front and back of the bigger pieces so that the tabs are hidden.





- Glue the neck to the upper body. There's no need to glue the bibs, just stack both through the neck without glue, then glue the head to the neck. You might have trouble with the neck being too short if your paper's too thick since it's 4 layers of paper + a collar between the head and the upper body. (Hopefully one of the things fixed when the final version is released.) 120gsm paper was used for the testbuild and I could *just* glue the upper body, neck and head together.
- The glue tabs on the cuffs of the shoes are for you to glue them onto the legs