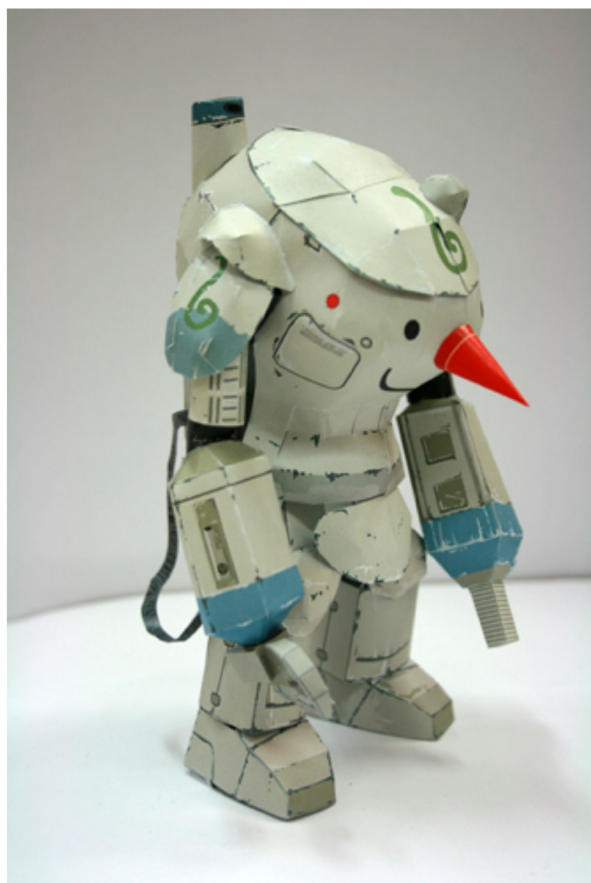


SF3D – Super A.F.S. – Snowman



Super Armored Fighting Suit

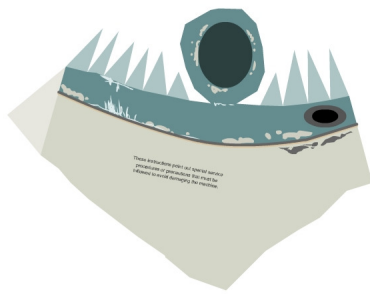
The Super AFS was an advanced AFS designed to supercede the AFS when the AFS started to be overwhelmed and defeated by Shutorial Nutrocker heavy tanks and with the introduction of the PKA suit. It's laser gun was enough to be able to overcome the heat proof ceramics of the Nutrocker tank. Higher output engine and a special indirect sighting system was added. The indirect sighting system meant that the pilot could be completely enclosed in armour and wouldn't need a weak armoured glass visor to see from. The sighting system itself worked by using multiple retractable rotating cameras that constantly monitored everything outside the suit, and relayed this information to various screens in front of the pilot, and

also (later) directly to the optic nerve itself. Moreover, the SAFS was also equipped with an ejection system for the pilot. When activated, this would blow the suit into two halves – front and back, allowing the pilot to get quickly get clear of a wrecked machine.

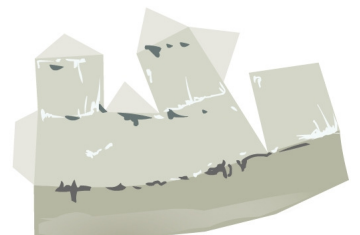
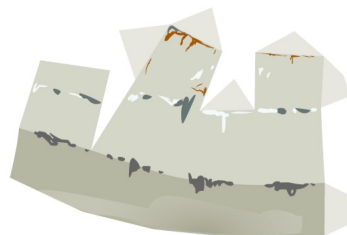
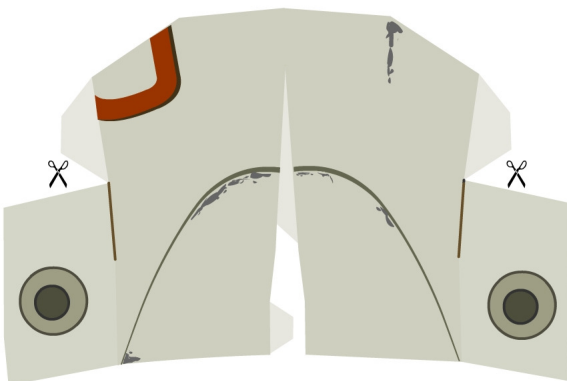
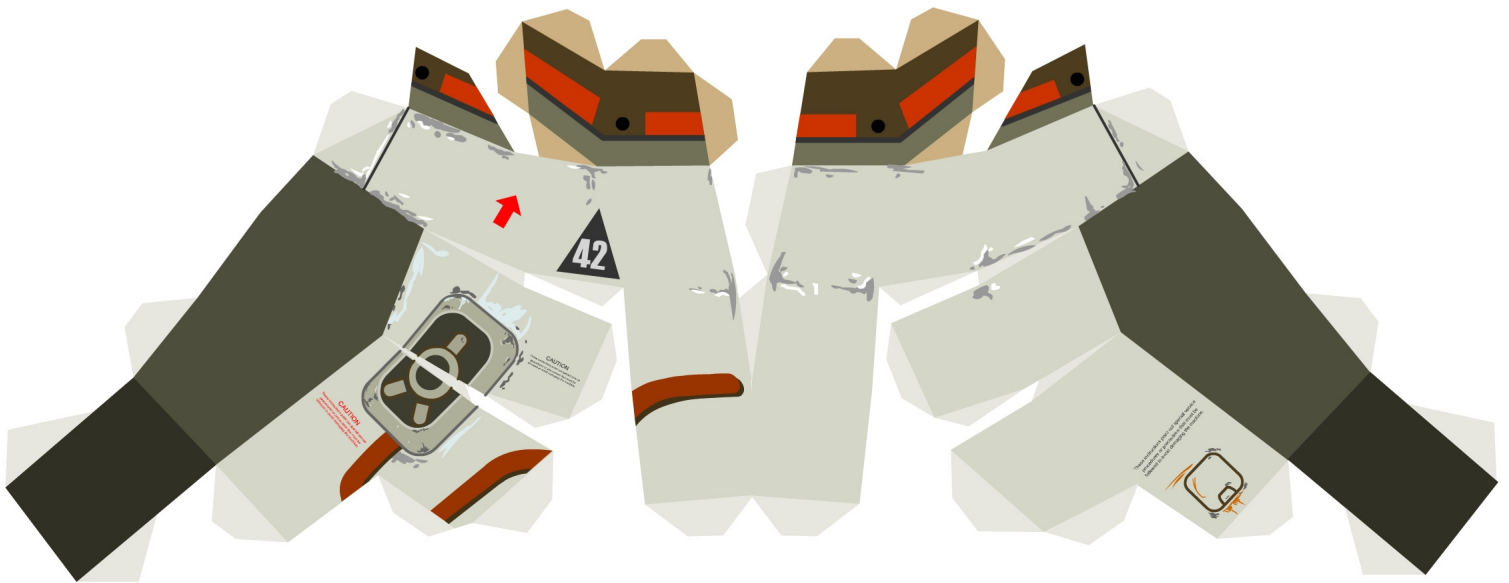
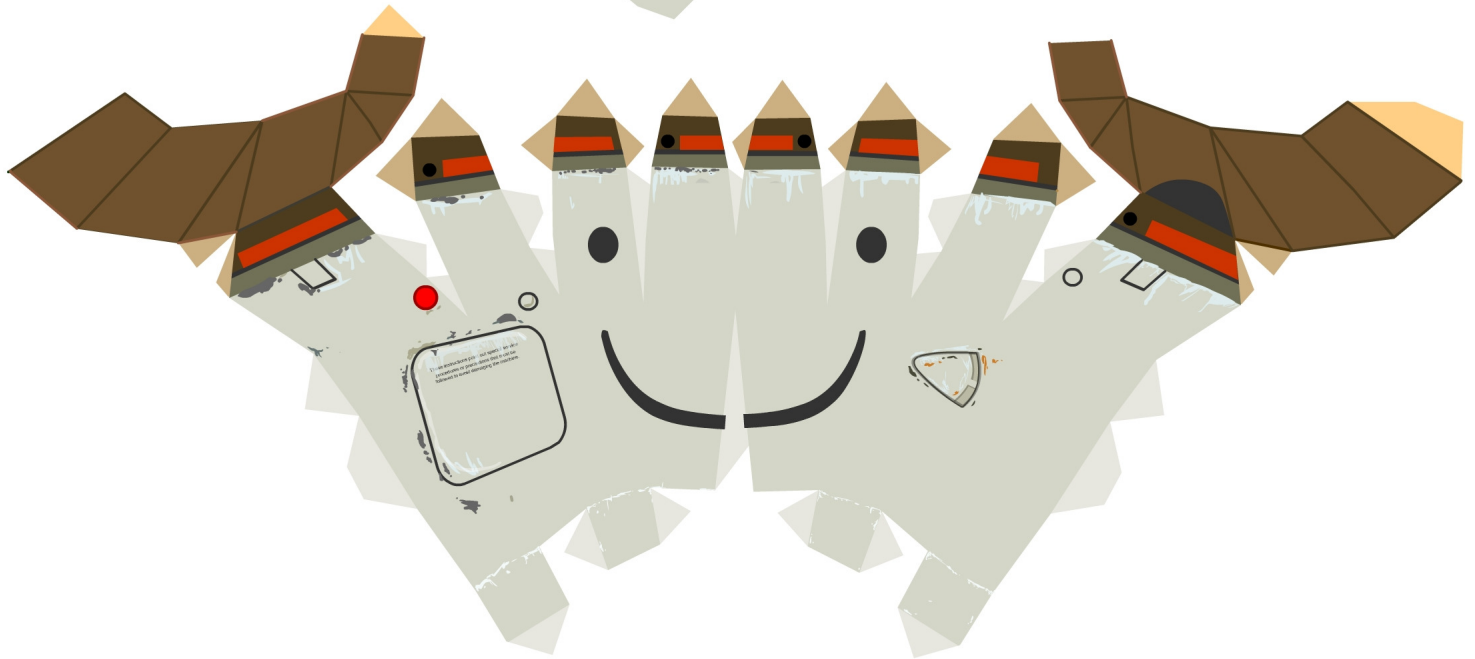
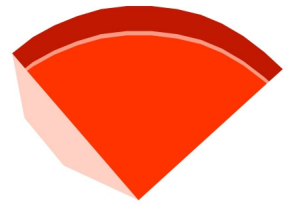
On December 14th 2884, four suits of the Super AFS were delivered to the primary AFS company of the 14th armoured hunting regiment. Previous types of AFS were losing their effectiveness against the new weapons of the Shutorial forces.

Then, on December 25th, these four suits attacked and defeated (resulting in its capture) a Pkh.103/2 Nutrocker II hover tank. The SAFS received little damage, and no crew were hurt. After this, Mercenary High Command appointed the SAFS priority production as the preferred weapon of choice. After that, the name of the Super AFS became a pronoun for fear on the battlefield.

Periscope

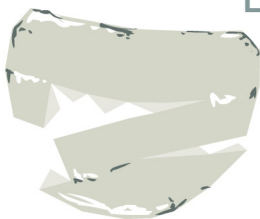


Nose

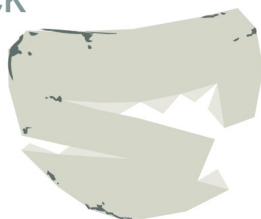




Back



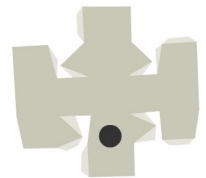
Left



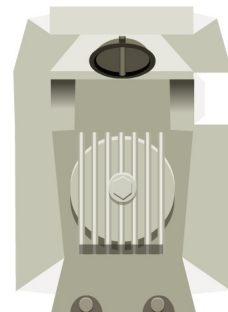
Right



Front



Mounted Sight



Back Pack

